

NEFIRS FIELD COLLECTION FORM

(Do NOT submit to the State Fire Marshal - this does NOT replace the NFIRS 5.0 forms)

FDID	INCIDENT #	EXP #	MO/DAY/YR / /	ALARM TIME	ARRIVAL TIME	CONTROLLED	LAST UNIT CLEARED	
ALARM LOCATION (Number/Street Name/Apartment #)					CITY	STATE	ZIP CODE	
MUTUAL AID <input type="checkbox"/> N/A <input type="checkbox"/> Received <input type="checkbox"/> Given (Indicate Dept & incident #)		INCIDENT TYPE			ACTIONS TAKEN			
RESOURCES		ESTIMATED DOLLAR LOSSES/ VALUES			CASUALTIES			
Apparatus	Personnel	None <input type="checkbox"/>	Property	Contents	None <input type="checkbox"/>	Deaths	Injuries	
FD		Pre-Incident Value	\$	\$	FD (All incidents)			
EMS		Losses	\$	\$	Civilian (Fire related only)			
Other								
PROPERTY USE					MIXED USE PROPERTY			
PERSON / ENTITY INVOLVED					<input type="checkbox"/> Check if Address is Same as Incident Address () -			
Business Name					Area Code Phone Number			
<input type="checkbox"/> Mr <input type="checkbox"/> Mrs <input type="checkbox"/> Ms					<input type="checkbox"/> Jr <input type="checkbox"/> Sr <input type="checkbox"/> MD <input type="checkbox"/> I <input type="checkbox"/> II <input type="checkbox"/> III			
Name Prefix	First Name	MI	Last Name		Name Suffix			
Number	Street Name / Apt / PO Box			City	State	Zip Code		
OWNER					<input type="checkbox"/> Check if Same as Person / Entity Involved <input type="checkbox"/> Check if Address is Same as Incident Address			
					() -			
Business Name					Area Code Phone Number			
<input type="checkbox"/> Mr <input type="checkbox"/> Mrs <input type="checkbox"/> Ms					<input type="checkbox"/> Jr <input type="checkbox"/> Sr <input type="checkbox"/> MD <input type="checkbox"/> I <input type="checkbox"/> II <input type="checkbox"/> III			
Name Prefix	First Name	MI	Last Name		Name Suffix			
Number	Street Name / Apt / PO Box			City	State	Zip Code		
PROPERTY DETAILS								
# Residential Living Units		<input type="checkbox"/> Not Residential		# Bldgs Involved		<input type="checkbox"/> No Bldgs Involved # Acres Burned <input type="checkbox"/> None <input type="checkbox"/> < 1 Acre		
IGNITION FACTORS								
Area of Origin		Heat Source		Item First Ignited		<input type="checkbox"/> Confined to Object of Origin		
Cause of Ignition: <input type="checkbox"/> 1 Intentional <input type="checkbox"/> 2 Unintentional <input type="checkbox"/> 3 Failure Equip / Heat Source <input type="checkbox"/> 4 Act of Nature <input type="checkbox"/> 5 Cause Under Investigation								
Factors Contributing to Ignition: <input type="checkbox"/> None								
Human Factors Contributing: <input type="checkbox"/> None <input type="checkbox"/> 1 Asleep <input type="checkbox"/> 2 Possibly Impaired Alcohol / Drugs <input type="checkbox"/> 3 Unattended / Unsupervised Person <input type="checkbox"/> 4 Possibly Mentally Disabled <input type="checkbox"/> 5 Physically Disabled <input type="checkbox"/> 6 Multiple Persons Involved <input type="checkbox"/> 7 Age a Factor - Estimated Age <input type="checkbox"/> Male <input type="checkbox"/> Female								
EQUIPMENT INVOLVED IN IGNITION							<input type="checkbox"/> None	
Equipment Involved		Brand		Model		Serial Number		
Equipment Power:					Equipment: <input type="checkbox"/> Portable <input type="checkbox"/> Stationary			
MOBILE PROPERTY <input type="checkbox"/> Not Involved in Ignition but Burned <input type="checkbox"/> Involved in Ignition - Did Not Burn <input type="checkbox"/> Involved and Burned <input type="checkbox"/> None								
Mobile Property Type		Mobile Property Make		Mobile Property Model		Year		
License Plate Number		State		Mobile Property Vehicle Identification Number				
STRUCTURE INFORMATION							<input type="checkbox"/> Not a Structure Fire	
<input type="checkbox"/> 1 Enclosed Building <input type="checkbox"/> 2 Portable / Mobile Structure <input type="checkbox"/> 3 Open Structure <input type="checkbox"/> 4 Air Supported Structure <input type="checkbox"/> 5 Tent <input type="checkbox"/> 6 Open Platform (pier) <input type="checkbox"/> 7 Underground <input type="checkbox"/> 8 Connective Structure (fence) <input type="checkbox"/> Other Type of Structure:								
Building Status: <input type="checkbox"/> 1 Under Construction <input type="checkbox"/> 2 Occupied / Operating <input type="checkbox"/> 3 Idle / Not Used Routinely <input type="checkbox"/> 4 Under Major Renovation <input type="checkbox"/> 5 Vacant / Secured <input type="checkbox"/> 6 Vacant / Unsecured <input type="checkbox"/> 7 Being Demolished <input type="checkbox"/> Undetermined <input type="checkbox"/> Other								
Building Height (# Stories): Above Grade Below Grade				Main Floor Size: X =				
Story of Fire Origin: <input type="checkbox"/> Check if Below Grade				Bldg Length Bldg Width Total Sq Ft				
NUMBER OF STORIES DAMAGED BY FLAME				FIRE SPREAD				
				<input type="checkbox"/> 1 Object of Origin <input type="checkbox"/> 2 Room of Origin <input type="checkbox"/> 3 Floor of Origin <input type="checkbox"/> 4 Building of Origin <input type="checkbox"/> 5 Beyond Building of Origin				
Minor 1 - 24%	Moderate 25 - 49%	Heavy 50 - 74%	Extreme 75 - 100%					

DETECTORS			<input type="checkbox"/> None Present	<input type="checkbox"/> Present	<input type="checkbox"/> Undetermined
Detector Type: <input type="checkbox"/> 1 Smoke <input type="checkbox"/> 2 Heat <input type="checkbox"/> 3 Combination Heat / Smoke <input type="checkbox"/> 4 Sprinkler / Waterflow <input type="checkbox"/> 5 More than One Type <input type="checkbox"/> Undetermined <input type="checkbox"/> Other					
Power Supply: <input type="checkbox"/> 1 Battery <input type="checkbox"/> 2 Hardwire <input type="checkbox"/> 3 Plugin <input type="checkbox"/> 4 Hardwire w/ battery <input type="checkbox"/> 5 Plugin w/ battery <input type="checkbox"/> 6 Mechanical <input type="checkbox"/> 7 Mult Det / Power Supplies					
Detector Operation: <input type="checkbox"/> 1 Fire too Small to Activate <input type="checkbox"/> 2 Operated <input type="checkbox"/> 3 Failed to Operate <input type="checkbox"/> Undetermined					
Effectiveness: <input type="checkbox"/> 1 Alerted Occupants / Responded <input type="checkbox"/> 2 Alerted Occupants / Failed to Respond <input type="checkbox"/> 3 No Occupants <input type="checkbox"/> 4 Failed to Alert Occupants <input type="checkbox"/> 5 Battery Missing / Disconnected <input type="checkbox"/> 6 Battery Dead / Discharged <input type="checkbox"/> Undetermined <input type="checkbox"/> Other					
AUTOMATIC EXTINGUISHING SYSTEMS			<input type="checkbox"/> None Present	<input type="checkbox"/> System Present and Operated	<input type="checkbox"/> System Failed
AES Type: <input type="checkbox"/> 1 Wet Pipe Sprinkler <input type="checkbox"/> 2 Dry Pipe Sprinkler <input type="checkbox"/> 3 Other Sprinkler System <input type="checkbox"/> 4 Dry Chemical System <input type="checkbox"/> 5 Foam System <input type="checkbox"/> 6 Halogen Type System <input type="checkbox"/> 7 Carbon Dioxide <input type="checkbox"/> Other <input type="checkbox"/> Undetermined					
AES Operation: <input type="checkbox"/> 1 System Operated & Effective <input type="checkbox"/> 2 System Operated Not Effective <input type="checkbox"/> 3 Fire too Small to Activate <input type="checkbox"/> 4 System did not Operate <input type="checkbox"/> Undetermined <input type="checkbox"/> Other					
Number of Heads Operating:					
AES Failure: <input type="checkbox"/> 1 System Shut-Off <input type="checkbox"/> 2 Not Enough Agent Discharged to Control Fire <input type="checkbox"/> 3 Agency Discharged, but Did Not Reach Fire <input type="checkbox"/> 4 Inappropriate System for the Type of Fire <input type="checkbox"/> 5 Fire Not in Area Protected by System <input type="checkbox"/> 6 System Components Damaged <input type="checkbox"/> 7 Lack of Maintenance, including Corrosion, Heads Painted <input type="checkbox"/> 8 Manual Intervention Defeated System <input type="checkbox"/> Other <input type="checkbox"/> Undetermined					
CIVILIAN CASUALTY					
Name:				Age	<input type="checkbox"/> Male <input type="checkbox"/> Female
Severity: <input type="checkbox"/> 1 Minor <input type="checkbox"/> 2 Moderate <input type="checkbox"/> 3 Severe <input type="checkbox"/> 4 Life threatening <input type="checkbox"/> Death					
Cause of Injury: <input type="checkbox"/> 1 Exposed to flame, heat, smoke or gas <input type="checkbox"/> 2 Exposed to toxic fumes other than smoke <input type="checkbox"/> 3 Jumped to escape <input type="checkbox"/> 4 Fell, slipped or tripped <input type="checkbox"/> 5 Caught or trapped <input type="checkbox"/> 6 Structural collapse <input type="checkbox"/> 7 Struck by / contact with object <input type="checkbox"/> 8 Overexertion <input type="checkbox"/> 9 Multiple causes <input type="checkbox"/> Other <input type="checkbox"/> Undetermined					
Human Factors Contributing to Injury: <input type="checkbox"/> 1 Asleep <input type="checkbox"/> 2 Unconscious <input type="checkbox"/> 3 Possibly impaired by Alcohol <input type="checkbox"/> 4 Possibly impaired by Drugs <input type="checkbox"/> 5 Possibly mentally disabled <input type="checkbox"/> 6 Physically disabled <input type="checkbox"/> 7 Physically restrained <input type="checkbox"/> 8 Unattended person					
Activity When Injured: <input type="checkbox"/> 1 Escaping <input type="checkbox"/> 2 Rescue attempt <input type="checkbox"/> 3 Fire control <input type="checkbox"/> 4 Return to fire before control <input type="checkbox"/> 5 Return to fire after control <input type="checkbox"/> 6 Sleeping <input type="checkbox"/> 7 Unable to act <input type="checkbox"/> 8 Irrational act <input type="checkbox"/> Other <input type="checkbox"/> Undetermined					
Location at Time of Incident: <input type="checkbox"/> 1 In area of origin / not involved <input type="checkbox"/> 2 Not in area / not involved <input type="checkbox"/> 3 Not in area / involved <input type="checkbox"/> 4 In area and involved <input type="checkbox"/> Other <input type="checkbox"/> Undetermined					
Primary Apparent Symptom: <input type="checkbox"/> 01 Smoke only, asphyxiation <input type="checkbox"/> 11 Burns and smoke inhalation <input type="checkbox"/> 12 Burns only <input type="checkbox"/> 21 Cut, laceration <input type="checkbox"/> 33 Strain or sprain <input type="checkbox"/> 96 Shock <input type="checkbox"/> 98 Pain only <input type="checkbox"/> Other					
Primary Area of Body: <input type="checkbox"/> 1 Head <input type="checkbox"/> 2 Neck and shoulder <input type="checkbox"/> 3 Thorax <input type="checkbox"/> 4 Abdomen <input type="checkbox"/> 5 Spine <input type="checkbox"/> 6 Upper extremities <input type="checkbox"/> 7 Lower extremities <input type="checkbox"/> 8 Internal <input type="checkbox"/> 9 Multiple body parts					
FIRE SERVICE CASUALTY					
Name:				Age	<input type="checkbox"/> Male <input type="checkbox"/> Female
<input type="checkbox"/> 1 Career <input type="checkbox"/> 2 Volunteer		Date / Time of Injury:		# Responses Previous 24 Hours:	
Severity: <input type="checkbox"/> 1 Report only, including exposure <input type="checkbox"/> 2 First aid only <input type="checkbox"/> 3 Treated by physician <input type="checkbox"/> 4 Moderate <input type="checkbox"/> 5 Severe <input type="checkbox"/> 6 Life threatening <input type="checkbox"/> 7 Death					
Activity at Time of Injury:			Cause of Injury:		
Factors Contributing:			Object Involved:		
Primary Apparent Symptom:			Primary Area of Body Injured:		
Protective Equipment Item:			Protective Equipment Problem:		
NARRATIVE					